Schedules and Standings
WWW.FOSTERCITY.ORG/PARKSANDRECREATION/PARKSANDWATER/PICKLEBALL.CFM

League Contact Information
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Program Coordinator
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A. League Facility
Leo Ryan Pickleball Courts – 650 Shell Blvd, Foster City, CA 94404

B. League contact Information
City of Foster City Pickleball leagues are managed by:
Oz Jimenez, Program Coordinator
(650) 286-3379 phone
ojimenez@fostercity.org

C. League Classifications
We strive to provide leagues that consist of teams with similar skill and ability levels. If not enough teams sign up, recreational and competitive leagues will be combines.

Recreational – Teams consist of with a wide range of playing experience. Most players play to have fun, socialize, and enjoy the game.

Competitive – Teams consist of intermediate to advanced levels of play. Most players play to compete, hone skill level, and enjoy the game.

D. Schedules
1) Games are scheduled by the Program Coordinator. Scheduling requests are not accepted.
2) Teams are responsible for rescheduling games. Please notify League contact with rescheduled date.
3) All schedules, standings, and scores can be found at www.fostercity.org/parksandrecreation/parksandwater/pickleball.cfm. Updated information will be posted on the website within 72 hours.

E. Team Captain’s Responsibilities
The team captain is the primary link between their team and City of Foster City Parks and Recreation Department. It is the team captain’s responsibility to:
1) Obtain information pertaining to registration, rules, schedules, playoffs, etc.
2) Read, understand, and explain league rules and code of conduct to each player prior to participation. Captains are also responsible for the conduct of their team during play.
3) Inform Program Coordinator of any changes in contact information.
4) Ensure that all players sign the team roster form prior to participating and that it is filed in the league binder at the Foster City Recreation Center.
5) Fill out forms as necessary.
6) Regularly check league website for correct scores and schedule updates.
7) Ensure your team is ready to play at the scheduled game time.
8) Be available for all scheduled league games or will arrange for a qualified teammate or substitute when not available.
9) Record scores for all games and sign the score sheet for each league night.
F. Rescheduling Procedures/Game Cancellations
   1) Teams are responsible for scheduling make up games.
   2) Make up games must be completed before the last scheduled match of the season. If a team
cannot field enough players for a makeup match, they will forfeit that match.

G. Standings/ Tiebreakers
   Winning percentage will determine league standings and playoff seeding. Winning percentage is
   the number of wins divided by the total number of games. If 2 or more teams have the same
   winning percentage at the end of league play, the following tiebreaker methods will be used:
   1) Head-To-Head - A comparison of two or more tied teams based on who has won or lost
   when playing against each other.
   2) Average Point Differential - The total point differential divided by the number of games
   played.
   3) Average Points against - The average points scored by the team’s opponent in all games. The
   lower the number the better.
   4) Forfeits - Eliminate any teams with forfeits not caused by injury(s) during game(s). The
   number of games forfeited is counted and the team with the fewer number of forfeits is
   ranked higher.
   5) Coin Toss - If still tied, a coin toss (by the Program Coordinator) will determine higher place.

H. Team Awards/Playoffs
   1) Awards will be given to the playoff champion.
   2) Teams will be seeded based on their regular season record and top 4 teams are eligible for the
   playoffs.

I. Rosters
   1) Prior to the first game of the season, teams must have 2 players confirmed on the roster. This
   number is equal to the total number of players required on the court.
   2) Teams may have up to 4 players on their roster.
   3) Teams must consist of both men and women if participating in the Mixed division.
   4) All rosters must be completed prior to the team’s first game. Any team playing without a
   completed roster is subject to a forfeit. A complete roster includes all player information and
   signatures.
   5) Roster additions will be allowed up until the end of week 4
   6) All rosters will be kept on file at the Leo Ryan Recreation Center.
   7) If a team is unable to find an adequate amount of players for a night of play, the Team
   Captain should reschedule with the opposing team.
   8) Subs of equal quality of play are allowed during the regular season.
II. League Rules

A. Governing Rules
1) City of Foster City Parks and Recreation is the sole governing body of the league.
2) USAPA rules will govern all play unless otherwise outlines in the city rules.
3) City of Foster City Parks and Recreation reserves the right to expel any team/player from the league for reasons of conduct or failure to observe rules, regulations and procedures. Written notification of such actions will be provided to the team captain. No refunds will be given.
4) Any situation not covered explicitly in these rules will be acted upon by the Program Coordinator. In addition, City of Foster City Parks and Recreation reserves the right to interpret any and all rules and situations and further reserves the right to insert, delete or change rules at any time and make retroactive decisions should it be deemed necessary for the benefit of the league, or participant safety.

B. Forfeits
1) Teams must have at least 2 players start and finish the game/match.
2) If a team or both teams do not have the minimum number of required players to start a game, that team (or both) teams will be granted a 10-minute grace period to allow for the minimum number of players to arrive, unless prior agreement with the other team. Forfeited games will be scored 11-0.
3) If a team must forfeit, the team captain must notify the Program Coordinator as soon as possible by ojimenez@fostercity.org

C. Blood Rule
A player who is bleeding or who has blood on his/her clothes should refrain from further participation in the game until appropriate treatment can be administered.

D. Complete Games
1) All Pickleball Leagues are double opponent, teams will play two matches (6 games total) per night.
2) Matches are 3 games to 11 points.
3) Each game is played to 11 points and the first team to 11 points and leads by 2 pts. wins the game. Points may only be scored on the serve.
4) All matches/games are self-officiated
5) Team captain’s must record all scores for the match and sign the scoresheet.

E. Game Play
1) Teams will change “side” of court after each game.
2) If a ball from another court enters the space of playing court before a point is completed, the point is to be replayed. Players should only cross or interfere with another court with approval of court players, or if a game is not being played on said court. Courtesy is expected of all players.
3) There is no switching out during Matches. Only accepted switches are due to injury.
4) This is a self-officiated league. Players will make all calls.
F. Equipment
1) Pickle balls will be provided.
2) A limited number of paddles may be available but players are encouraged to bring their own.
3) Scoresheets will be provided
4) Protective equipment is not required but players may choose to wear any protective equipment.

III. Code of Conduct and Regulations

A. General Information
City of Foster City Parks and Recreation adult sports leagues are intended to be recreational activities. Reasonable and appropriate behavior and sportsmanship is expected at all times from participants and spectators. A violation of this code of conduct includes, but is not limited to:
1) Use of obscene language or gestures
2) Disorderly conduct
3) Theft
4) Public intoxication or use of drugs (in such a manner that he or she does not have complete control of his/her faculties and is inclined to hurt himself/herself or others)
5) Sexual misconduct
6) Indecency
7) Harassment
8) Failure to cooperate with staff
9) Possession of weapons of any kind
10) Non-compliance with established policies, rules, and regulations
11) Unlawful activity
12) Any other behavior deemed offensive or unacceptable

B. Alcohol Policy
Alcohol may not be consumed brought into or consumed in the Shell Pickleball Courts. Any player appearing to be playing under the influence of alcohol or drugs in such a manner that he or she does not have complete control of his/her faculties and is inclined to hurt himself/herself or another player will be asked to leave